



Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
B	5	CHN - People's Republic of China		0	0	0	2	0	0	0	1	0	1		4
	5	SUI - Switzerland	*	0	0	3	0	0	1	1	0	1	0		6

CHN - People's Republic of China		Shot Success Game
4 S	MEI Jie	71%
3 V	MA Jingyi	65%
2	YIN Yanxin	74%
1	SUN Chengyu	93%
A	CAO Ying	-
Team Total		76%

SUI - Switzerland		Shot Success Game
4 V	HUERLIMANN Briar	87%
3 S	STERN Elena	71%
2	ISELI Noelle	85%
1	KOLLER Celine	56%
A	STERN Anna	-
Team Total		75%

Last Stone Draw	Distance
⌚ YIN Y	86.7cm
⌚ MEI J	2.1cm
Total	88.8cm

Last Stone Draw	Distance
⌚ KOLLER C	36.2cm
⌚ STERN E	30.7cm
Total	66.9cm

Time remaining: 11 minutes 0 seconds

Time remaining: 3 minutes 44 seconds

Time-out: end 8 - SUI stone 7

Shot Success Analysis

CHN - People's Republic of China	Draws	Take-outs	Game
4 MEI Jie	⌚ 4 88%	3 67%	7 79%
	⌚ 4 100%	8 50%	12 67%
	Total 8 94%	11 55%	19 71%
3 MA Jingyi	⌚ 6 50%	3 67%	9 56%
	⌚ 6 58%	5 90%	11 73%
	Total 12 54%	8 81%	20 65%
2 YIN Yanxin	⌚ 6 58%	1 100%	7 64%
	⌚ 6 88%	7 71%	13 79%
	Total 12 73%	8 75%	20 74%
1 SUN Chengyu	⌚ 3 100%	2 100%	5 100%
	⌚ 12 92%	3 83%	15 90%
	Total 15 93%	5 90%	20 93%
A CAO Ying	⌚ 0 -	0 -	0 -
	⌚ 0 -	0 -	0 -
	Total 0 -	0 -	0 -
Team	⌚ 19 68%	9 78%	28 71%
	⌚ 28 85%	23 70%	51 78%
	Total 47 78%	32 72%	79 76%

SUI - Switzerland	Draws	Take-outs	Game
4 HUERLIMANN Briar	⌚ 2 100%	5 70%	7 79%
	⌚ 6 96%	4 88%	10 93%
	Total 8 97%	9 78%	17 87%
3 STERN Elena	⌚ 1 75%	6 83%	7 82%
	⌚ 1 75%	12 65%	13 65%
	Total 2 75%	18 71%	20 71%
2 ISELI Noelle	⌚ 1 100%	5 100%	6 100%
	⌚ 2 50%	12 83%	14 79%
	Total 3 67%	17 88%	20 85%
1 KOLLER Celine	⌚ 6 46%	0 -	6 46%
	⌚ 7 46%	5 80%	12 60%
	Total 13 46%	5 80%	18 56%
A STERN Anna	⌚ 0 -	0 -	0 -
	⌚ 0 -	0 -	0 -
	Total 0 -	0 -	0 -
Team	⌚ 10 65%	16 84%	26 77%
	⌚ 16 67%	33 77%	49 73%
	Total 26 66%	49 79%	75 75%

Note:

Team position and functions are attached to each team member's name as follows:
4 = Fourth, **3** = Third, **2** = Second, **1** = Lead, **A** = Alternate, **S** = Skip, **V** = Vice-Skip

Legend:

⌚ Clockwise

⌚ Counter-clockwise

LSFE(*) Last Stone First End