



Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
C	4	JPN - Japan	*	4	0	0	1	1	0	0	1	0	X		7
	4	KAZ - Kazakhstan		0	1	0	0	0	1	0	0	1	X		3

JPN - Japan		Shot Success Game
4 S	HIRATA Kohsuke	81%
3	OTANI Hiromu	64%
2 V	MIURA Yoshiya	75%
1	SHIKANO Daiki	81%
A	KAMADA Yuto	-
Team Total		75%

KAZ - Kazakhstan		Shot Success Game
4 S	KIM Daniel	53%
3 V	ZHUZBAY Abylaikhan	63%
2	GARAGUL Dmitriy	70%
1	AKHMAD Renas	69%
A	IRGEBAY Tamerlan	-
Team Total		64%

Last Stone Draw	Distance
☺ SHIKANO D	87.4cm
☹ OTANI H	21.3cm
Total	108.7cm

Last Stone Draw	Distance
☺ GARAGUL D	36.8cm
☹ AKHMAD R	199.6cm
Total	236.4cm

Time remaining: 6 minutes 2 seconds

Time remaining: 4 minutes 56 seconds

Shot Success Analysis

JPN - Japan		Draws	Take-outs	Game
4 HIRATA Kohsuke	☺	4 75%	6 67%	10 70%
	☹	1 100%	7 93%	8 94%
	Total	5 80%	13 81%	18 81%
3 OTANI Hiromu	☺	4 44%	5 70%	9 58%
	☹	2 50%	8 75%	10 70%
	Total	6 46%	13 73%	19 64%
2 MIURA Yoshiya	☺	3 67%	9 72%	12 71%
	☹	0 -	8 81%	8 81%
	Total	3 67%	17 76%	20 75%
1 SHIKANO Daiki	☺	8 72%	1 100%	9 75%
	☹	5 75%	4 100%	9 86%
	Total	13 73%	5 100%	18 81%
A KAMADA Yuto	☺	0 -	0 -	0 -
	☹	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	☺	19 66%	21 71%	40 69%
	☹	8 72%	27 85%	35 82%
	Total	27 68%	48 79%	75 75%

KAZ - Kazakhstan		Draws	Take-outs	Game
4 KIM Daniel	☺	6 42%	4 75%	10 55%
	☹	4 50%	4 50%	8 50%
	Total	10 45%	8 63%	18 53%
3 ZHUZBAY Abylaikhan	☺	11 52%	2 100%	13 60%
	☹	4 81%	2 50%	6 71%
	Total	15 60%	4 75%	19 63%
2 GARAGUL Dmitriy	☺	16 72%	1 100%	17 74%
	☹	2 75%	1 0%	3 50%
	Total	18 72%	2 50%	20 70%
1 AKHMAD Renas	☺	18 67%	0 -	18 67%
	☹	2 88%	0 -	2 88%
	Total	20 69%	0 -	20 69%
A IRGEBAY Tamerlan	☺	0 -	0 -	0 -
	☹	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	☺	51 62%	7 86%	58 65%
	☹	12 71%	7 43%	19 61%
	Total	63 64%	14 64%	77 64%

Note:

Team position and functions are attached to each team member's name as follows:
4 = Fourth, **3** = Third, **2** = Second, **1** = Lead, **A** = Alternate, **S** = Skip, **V** = Vice-Skip

Legend:

☺ Clockwise ☹ Counter-clockwise LSFE(*) Last Stone First End
 X Unfinished end due to concession