



Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
C	7	GER - Germany		0	0	0	0	1	0	0	1	1	1	0	4
	7	SUI - Switzerland	*	0	1	0	2	0	0	1	0	0	0	1	5

GER - Germany		Shot Success Game
4 S	BEER Maike	82%
3	BEER Claudia	76%
2 V	ABBES Emira	80%
1	MUSKATEWITZ Nicole	95%
A	-	-
Team Total		83%

SUI - Switzerland		Shot Success Game
4 V	HUERLIMANN Briar	85%
3 S	STERN Elena	80%
2	ISELI Noelle	77%
1	KOLLER Celine	69%
A	STERN Anna	-
Team Total		78%

Last Stone Draw	Distance
⌚ MUSKATEWITZ N	119.6cm
⌚ BEER M	103.5cm
Total	223.1cm

Last Stone Draw	Distance
⌚ STERN E	12.8cm
⌚ KOLLER C	98.5cm
Total	111.3cm

Time remaining: 2 minutes 56 seconds
1 minute 16 seconds (after extra end)

Time remaining: 1 minute 3 seconds
1 minute 30 seconds (after extra end)

Time-out: end 10 - GER stone 6

Time-out: end 9 - SUI stone 5

Shot Success Analysis

GER - Germany	Draws	Take-outs	Game
4 BEER Maike	⌚ 8 75%	4 100%	12 83%
	⌚ 6 75%	4 88%	10 80%
	Total 14 75%	8 94%	22 82%
3 BEER Claudia	⌚ 5 90%	4 75%	9 83%
	⌚ 5 45%	8 88%	13 71%
	Total 10 68%	12 83%	22 76%
2 ABBES Emira	⌚ 12 83%	2 100%	14 86%
	⌚ 5 70%	3 67%	8 69%
	Total 17 79%	5 80%	22 80%
1 MUSKATEWITZ Nicole	⌚ 16 94%	2 100%	18 94%
	⌚ 2 100%	2 100%	4 100%
	Total 18 94%	4 100%	22 95%
A -	⌚ 0 -	0 -	0 -
	⌚ 0 -	0 -	0 -
	Total 0 -	0 -	0 -
Team	⌚ 41 87%	12 92%	53 88%
	⌚ 18 68%	17 85%	35 76%
	Total 59 81%	29 88%	88 83%

SUI - Switzerland	Draws	Take-outs	Game
4 HUERLIMANN Briar	⌚ 4 69%	5 80%	9 75%
	⌚ 1 100%	11 91%	12 92%
	Total 5 75%	16 88%	21 85%
3 STERN Elena	⌚ 2 100%	5 70%	7 79%
	⌚ 1 100%	14 79%	15 80%
	Total 3 100%	19 76%	22 80%
2 ISELI Noelle	⌚ 0 -	12 75%	12 75%
	⌚ 1 0%	9 89%	10 80%
	Total 1 0%	21 81%	22 77%
1 KOLLER Celine	⌚ 14 71%	4 38%	18 64%
	⌚ 2 88%	2 100%	4 94%
	Total 16 73%	6 58%	22 69%
A STERN Anna	⌚ 0 -	0 -	0 -
	⌚ 0 -	0 -	0 -
	Total 0 -	0 -	0 -
Team	⌚ 20 74%	26 69%	46 71%
	⌚ 5 75%	36 86%	41 85%
	Total 25 74%	62 79%	87 78%

Note:
Team position and functions are attached to each team member's name as follows:
4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:
⌚ Clockwise ⌚ Counter-clockwise LSFE(*) Last Stone First End

